

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

For more information on this product's rating, call 1-900-771-3772 or visit http://www.esrb.org

THIS PRODUCT HAS BEEN RATED BYTHE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, ORTO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

COMFRIS



GETHRIG STARTED

- 1 Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
- Insert the Game Pak of Rocket Power™ Dream Scheme into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
- Turn ON the POWER switch.
 The credit screens will appear
 (if you don't see them,
 begin again at step 1).
- 4 When the title screen appears, press START to proceed to the Main Menu.



CONTROLS

BUTTON COMMAND	ACTION
Control Pad	Highlight menu options
Control Pad LEFT/RIGHT	Move left/right
Control Pad UP	Look up
Control Pad DOWN	Look Down Duck
A Button	Confirm menu selection Jump
B Button	Return to previous menu Grind rail Activate switches Activate Star Point Counter Run
L Button	Change equipment
R Button	Use Equipment
START	Pause the game





Change the following game settings by selecting OPTIONS from the Main Menu. Press LEFT/RIGHT on the Control Pad, or use the L Button and R Button to make changes. When done, press the B Button to go

back to the Main Menu.



Music Volume – Increase or decrease the volume of the game music.

Effects Volume – Increase or decrease the volume of the sound effects.

PLAYING A GARE

Select NEW GAME from the Main Menu to start from the beginning, or select PASSWORD to continue a saved game.



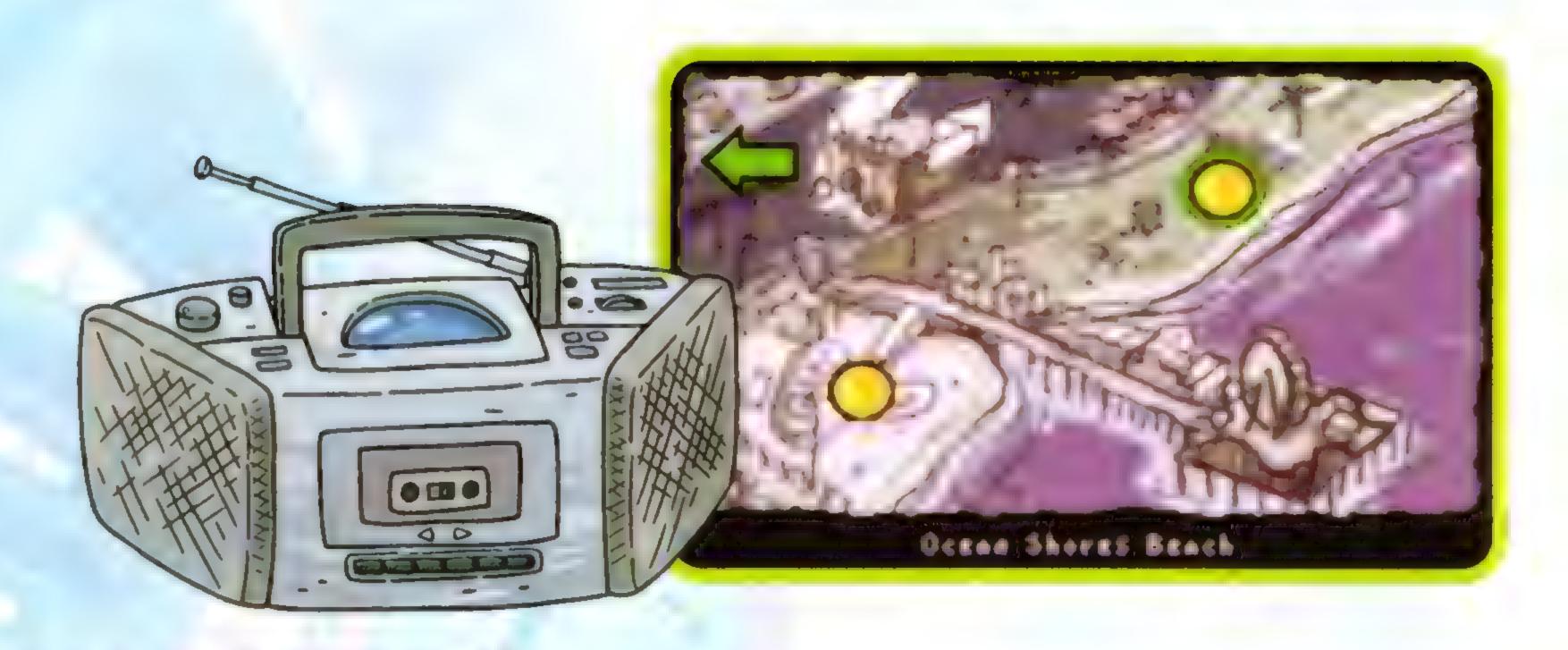
DR. STIMPLETON!

After an evening stuffing his 'bod' with hot wings, Otto spends a restless night lost in a bad nightmare. It seems Dr. Stimpleton has plans of turning Ocean Shores into a Polka Resort with his new Stimpleton Device!

Stimpleton's gone crazy and captured everyone — it's up to you to stop Dr. Stimpleton's Polka plan before sunrise!

Save Reggie, Twister and Sam to help shut down the Stimpleton Device.





OCEAN SHORES MAP

Before starting a level, scope out an overhead view of Ocean Shores. Press the L Button and R Button to scroll the map Left/Right. Use the Control Pad to highlight a level, then press the A Button to play.

Note: The levels with a check mark have already been completed. You still need to play the levels with a bright yellow dot. The levels with a lock are not accessible yet.

CHOOSE YOUR ROCKET DUDE

After selecting a level, you need to choose a character to play as. In the beginning, only Otto can be used. Use the Control Pad to highlight a Rocket Dude, then press the A Button. Each Rocket Dude has his or her own equipment stats.





Stars

Equipment

Hockey Pucks

THE GAME SCREEN

Portrait

The portrait shows a picture of your character. To the right of the portrait is your character's health. When you collect a key, it will appear beneath the health Z's.

Health

Your health is shown in the top/left corner of the game screen, next to the portrait. When your character takes damage, the Z's will diminish. When the Z's are gone, you must start over again. Each Large Z is equal to two Small Z's.

Stars

Collect as many stars as you can throughout each level. If you don't have enough, you won't be able to complete the level!

Hockey Pucks

With the Hockey Stick, you can shoot hockey pucks at the enemy. The more hockey pucks you have, the more you can shoot at the enemy!



Battery Gauge

You can only collect battery power after you find the Rocket Board or Magnetic Roller-blades. When you have power in the Battery Gauge, press the R Button for a speed burst with the Rocket Board, or stick to metal ceilings with the Magnetic Inline Skates.

Equipment

The selected equipment you are using is shown on the top/right corner. Press the L Button to change your equipment.

Inline Skates — The Inline Skates work well on hard surfaces and can grind on rails.

Skateboard – The Skateboard works well on hard surfaces and can grind on rails.

Tennis Shoes – When you need to jump over dangerous areas and spikes, try using the Tennis Shoes! After a jump, you won't roll off the ledge. The shoes are also good to use on the beach.

Pogo Stick – Jump higher than ever before to access new areas! Spikes will not hurt you while using the Pogo Stick. Hit the jump button as the Pogo stick lands on the ground to jump twice as high.

Hockey Stick – Use the Hockey Stick to shoot pucks at the enemy.

You need to collect more hockey pucks when

you run out.

Rocket Board – When you are given the Rocket Board, it will replace the original Skateboard. Collect Batteries to increase your Battery Gauge, then press the R Button for a speed burst!

Magnetic Inline Skates – These replace the original Inline Skates and allow you to inline skate on metal ceilings! Collect Batteries to increase your Battery Gauge.

SKATING AND BLADING

Press the L Button to switch between your Skateboard, Rollerblades, Pogo Stick, and Tennis Shoes.

Use the Control Pad LEFT/RIGHT to move your character on the screen. When you see a rail to grind, jump towards it by pressing the A Button, then press and hold the B Button to grind the rail!

HINT

Grind rails to access out-ofreach areas to find Stars, Z's, and other items!

Enemies

When you approach an enemy, jump into the air and land on his or her head! If it's a person, it will knock the Stimpleton Device off of his head, freeing him of Polka music forever! If it's a robot, he will fall into

a pile of rubble, never to bother the people of Ocean Shores again!

Switches

Switches, buttons and levers will unlock and open doors giving you access to new areas! Some can be switched by rolling or jumping over them. Others can be switched by pressing the B Button.

ITEMS



Small z Find a small z to replenish your Health Meter by 1/2 Z.



Large Z Find a large Z to gain a full increment of Health!



Health Canisters Add another Z to your Health Meter every time you find a Health Canister!



Hockey Puck Canisters Allows you to hold more Hockey Pucks.



Battery Canister Increases your Battery Gauge.



Keys Find keys to unlock doors. Use the keys at color coded security terminals.



Stars Find these to get through each level.



Turbo Boost Grab the Turbo Boost to gain a quick burst of speed. You will be invincible for a short time during the turbo boost



Hockey Pucks Collect Hockey Pucks to use your Hockey Stick against the enemy.



Battery Increase your Battery Gauge every time you pick up a Battery. Also, the Battery will increase the magnetism on your Magnetic Inline Skates. Find the Large Battery for even more power!



Hockey Stick Allows you to shoot Hockey Pucks at the enemy.



Rocket Board The Rocket Board is an upgrade to the original Skateboard, allowing you to use the rockets for a speed burst!



Magnetic Inline Skates When you see the yellow sign with wheels, pointing up, press the R Button. You will magnetically stick to the ceiling and can reach new areas! Find more Battery for more hang time.



Double Pogo Stick Bounce off the ceiling to avoid those dangerous spikes.



STAR POINT COUNTER

A Star Point Counter will determine if you have enough stars to continue to the next area. Move on top of the yellow platform and press the B Button. It will count your stars – if you have enough the gate will open. If not, you will have to go back to find more stars!

NOTE

Try to find more stars than you need. If you have more stars at the Star Point Counter, it will give you more health!

PAUSING THE GAME

Press START to pause the game. While paused, press the A Button to return to the game. Press the B Button to quit the current level and return to the Ocean Shores Map.





SAUBIG AND LOADING

Rocket PowerTM Dream Scheme uses a password system to save your game progress.

SAVING A GAME

At the end of a level, you will return to the Ocean Shores
Map. If you're ready to quit the game, press the B Button.
A password will appear on the screen. Write down all the numbers and letters to save your progress.



LOADING A GAME

Select PASSWORD from the Main Menu to load a game. Now use the Control Pad to highlight a letter or number and press the A Button to confirm. Choose the next character and press the A Button again. Continue until the password is complete. Press the B Button at any time to erase a letter.

When the Password is correct, you will automatically return to the saved game. If incorrect, the message "invalid password" will appear at the bottom of the screen. Use the B Button to erase letters and try again. To return to the Main Menu, erase all the letters and press the B Button again.



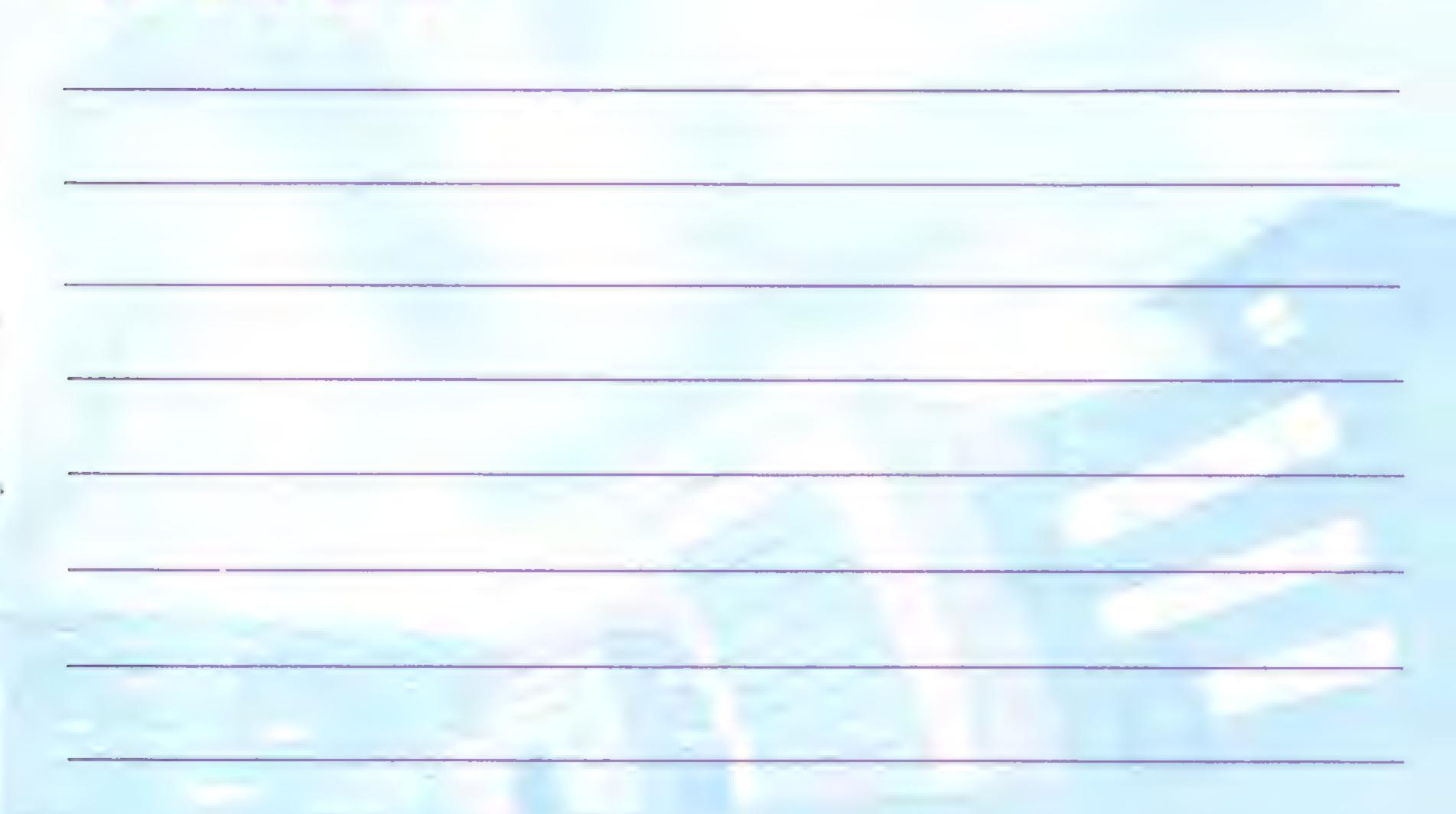


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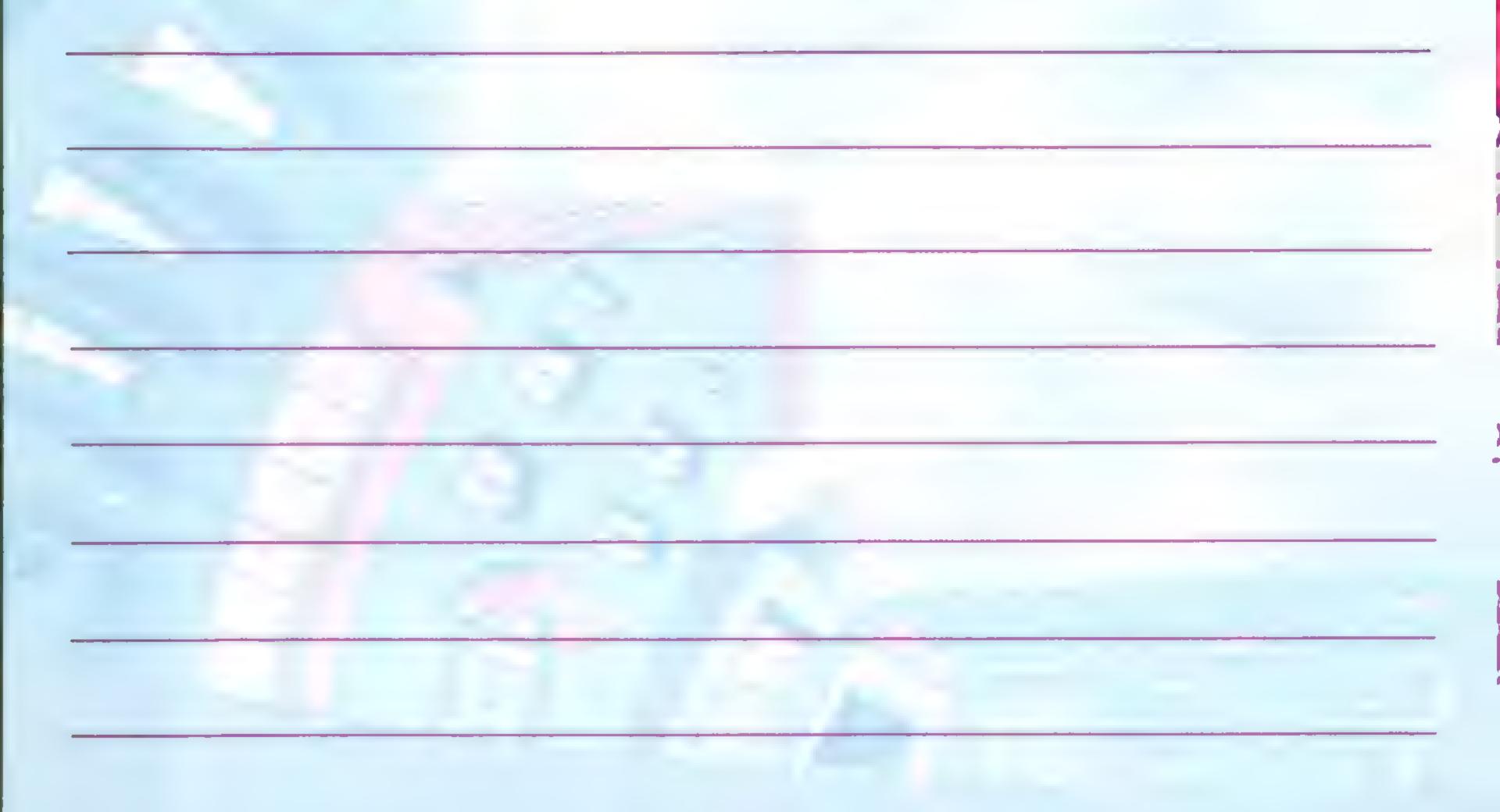


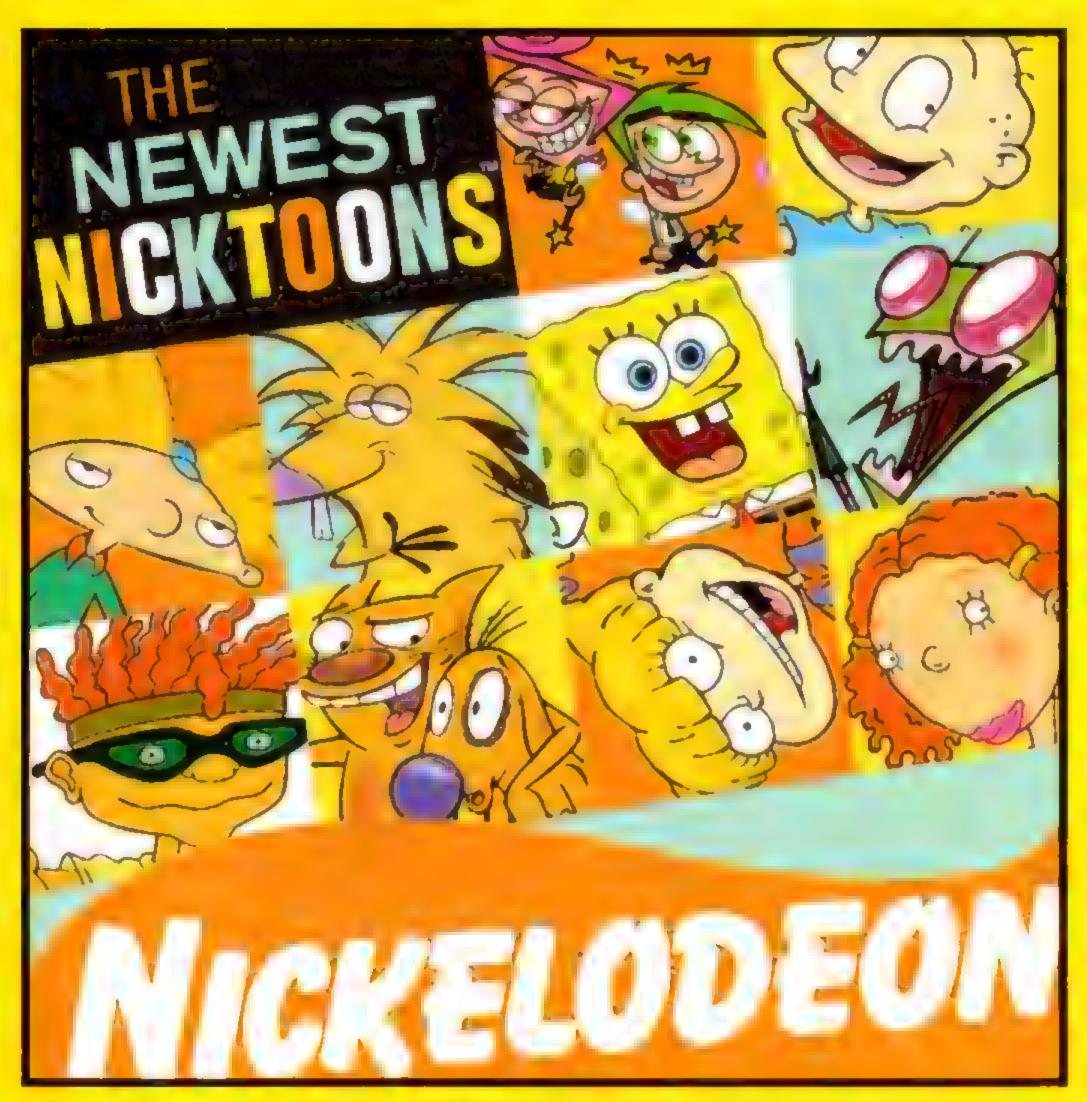


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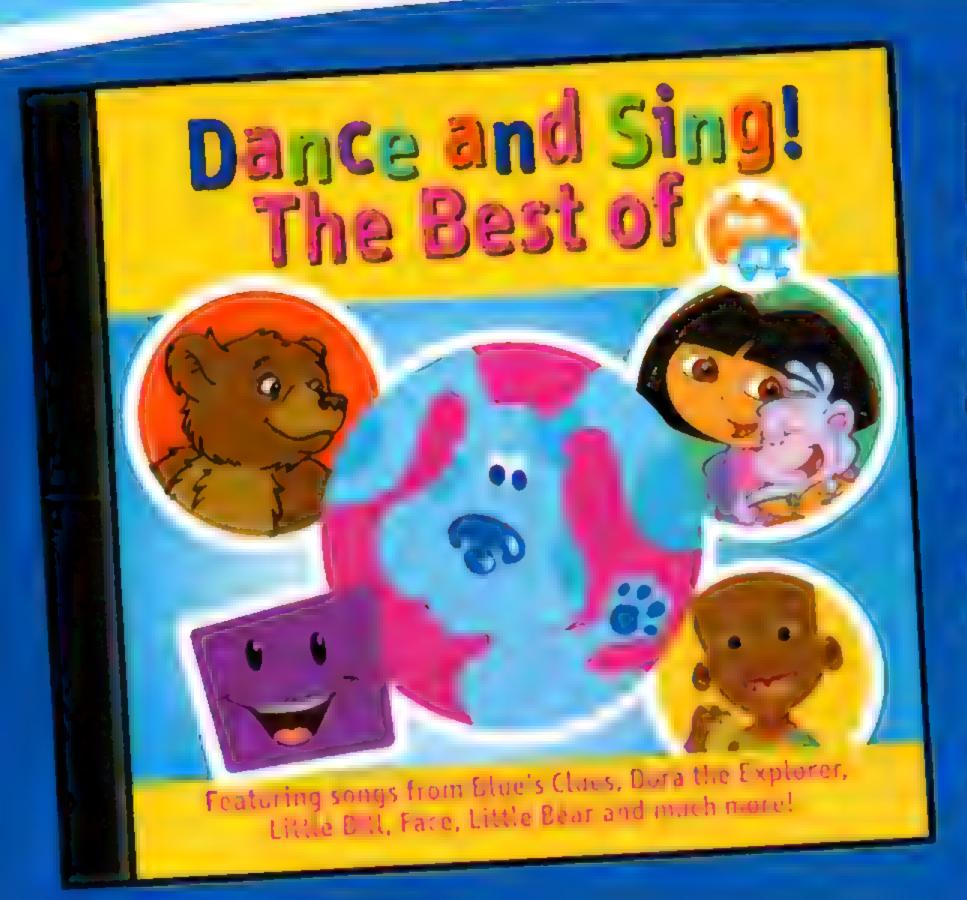
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COMING SOON FOR





GAME BOY ADVANCE

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THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301

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